

# ***Gangs-Cliques-Peer Pressure***

## **Novel Assessment**

Choose one of the following options (same rubric used to grade all options):

### **BODY BIOGRAPHY**

- A “*body biography*” communicates all the important information about who a character is. By using images, word, and symbols, you can create a clearer picture of a character’s appearance, personality, situation, and goals.
  - o Choose a character from your book who is integral to the novel. Think about how that character reflects the author’s purpose. Sketch a large figure (one that fills a sheet of poster board) to represent that character. Draw the character’s physical features and clothing.
  - o Use words, phrases, and sentences from the text to convey information about the character’s traits. Include reasons why you chose to use these words and symbols to describe the character.
  - o Your *body biography* should include:
    - A drawing that shows your character’s physical features
    - Words and symbols that convey unique and clear character traits.
    - Evidence and reasons that support your choices.

### **Facebook Page**

- A person’s facebook page can reveal A LOT about who he/she is, as well as who he/she would like to be. People use pictures, quotes, personal information, and status updates to share themselves with their “friends.”
  - o Choose a character from your novel. Think about how that person would want to portray him/herself. What profile picture would he/she use? What personal information would be revealed? Who would he/she be friends with? What groups would he/she be a part of? What would people write on his/her wall? What would the “about me” say? Use the “facebook” posters in my room for help.
  - o Your facebook page should include:
    - A computer-designed (or very NEATLY created) version of the character’s facebook “page.” (You may need several pages to include all elements, i.e. “wall” “pictures” “events” etc.)
    - AT LEAST 10 different facebook components (“friends” are one component, “wall” is another).
    - Creativity!

## **Create the Soundtrack**

- In a film, each song chosen in a soundtrack serves an important purpose. A soundtrack helps tell a story through the medium of music. Retell your novel by creating a soundtrack. Each song must communicate important information such as one character's point of view, the mood of the story, an important change in plot or theme.
  - o Choose ten songs that would work in a soundtrack of your novel. Analyze each song to make certain it communicate ideas from the book. Include at least one song that relates to the message or theme, of the book, and one song that reflects the author's purpose.
  - o Make a list of the ten songs. For each song, include its title, the part of the novel it supports, and the reasons why you chose it.
  - o **Your soundtrack should include:**
    - A retelling of your book's story through music.
    - Songs that relate to specific events and aspects of the story, including the theme.

## **Be the Bad Guy**

- In every novel, there is a character who makes life more difficult for other characters. Frequently, the character you would least like to meet in real life is the most fun to read about. In *Wicked*, Gregory Maguire has fun rewriting *The Wizard of Oz* from the Wicked Witch's point of view.
  - o Write a first-person narrative in which the villain, or antagonist, from your book explains why he or she is not "bad," just misunderstood.
  - o Make sure that the antagonist talks from his or her point of view using details and events from the story. Be sure to describe the antagonist's background.
  - o Reveal the antagonist's character through his or her words, thoughts, and actions, and how he or she compares or contrasts with the other characters.
  - o **Your narrative should include:**
    - A story that is told from the first-person point of view of the antagonist.
    - Important story events that are retold from another perspective.
    - Information that reveals how the antagonist views himself or herself.
    - Dialogue and information that reveals traits of the antagonist.